Integration with Global Run Control & Point 5 Status and Plans

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Where Pixel Online Software Fits In and How: *The Spawning Hierarchy*

In the Beginning

- There exists the Level 0
 Function Manager (Property of the DAQ Group)
- and the Resource Service
 Database, aka RS 3 DB (Stores entire DAQ configurations)



Resource Service Database (RS 3)

Where Pixel Online Software Fits In and How: *The Spawning Hierarchy*



Where Pixel Online Software Fits In and How: *The Spawning Hierarchy*

Initializing – Step 2

 Pixel Function Manager consults the RS 3 DB and spawns:

> •a XDAQ Executive on <u>vmepcs2b18-11.cms:1973</u> and loads **PixelSupervisor** on it,

•a **PixelFEDSupervisor** on <u>vmepcs2b18-13.cms:1973</u> and another **PixelFEDSupervisor** on <u>vmepcs2b18-14.cms:1973</u> and

•PixelTTCSupervisor on vmepcs2b16-10.cms:1973

 LTC Function Manager consults the RS 3 DB and spawns LTC Control in a XDAQ Executive on <u>vmepcs2b16-10.cms:1974</u>



Where Pixel Online Software Fits In and How: *The SOAP Messaging Structure*

- Finite State Machine commands like "Configure", "Start" etc come via SOAP messages from Level 0 Function Manager to Pixel Function Manager.
- Pixel Function Manager relays the command to PixelSupervisor after which point we can intervene or allow the commands to trickle down further to other Supervisors.
- We can intervene and issue our own FSM and Low Level commands at the level of any Supervisor!



Where Pixel Online Software Fits In and How: *The Hardware Signaling Structure*

- The LTC Function Manager activates Local Triggers as and when required through the LTC Control.
- These Local Triggers are distributed by the TTCci to the FEDs (and Pixel-FECs and Tracker-FECs later)
- The FEDs output a Trigger Throttling System signal (that signal data overflow, out-ofsync etc in the FED) which is collected by the Fast Merging Modules
- The FMM effectively OR's those TTS signals and feeds it back to the LTC board in order to slow down the triggers if necessary



Where Pixel Online Software Fits In and How:

- → **PixelFEDSupervisors** read out SpyFIFO 3 of all 32 FEDs and currently dump them in SLink format in our NFS area.
- Rate $\sim 2 \text{ KB} / \text{event with no}$ → hits make us hit our NFS quota in a matter of minutes.
- Maybe we should write to → VME PCs' disks?



Prerequisites for Participation in a Global Run

Pass the TTS Test with Global DAQ – 25 October 2007

Pass the SLink Test with Global DAQ – Scheduled for the Week of 12th November

The TTS Test (aka the Connectivity Test)

Local TTS Test

-Added the FSM states for TTS Testing in **PixelFunctionManager**, **PixelSupervisor** and **PixelFEDSupervisor**.

•Two **PixelFEDSupervisor**s could be used to fire TTS states of all 32 FEDs.

-Monitor TTS states of all FEDs using the FMM Controller. FED ID 22 was seen to be broken. (Replaced now.)

-Made sure that the merged TTS signal was reaching the LTC.

•PixelSupervisor could be used to control both PixelFEDSupervisors. TTS states in all 32 FEDs could be fired from PixelSupervisor.

 PixelFunctionManager could be used to spawn XDAQ Executives on 3 CPUs, load PixelSupervisor and two PixelFEDSupervisors in the appropriate CPUs. PixelFunctionManager could hence control PixelSupervisor and fire TTS states in all 32 FEDs. (At this point a DAQ Configuration had been created in the *Resource Service* Database.)



The TTS Test (aka the Connectivity Test)

Global TTS Test

-Registered our DAQ Configuration as part of the Global DAQ Configuration in *Resource Service* Database.

Allowed Global DAQ's Level 0
Function Manager spawn our
PixelFunctionManager, which in
turn spawned our PixelSupervisor
and PixelFEDSupervisor.

Level 0 FM could send all possible permutations of TTS signals to all the 32 FEDs except # 22 and verified that TTS signals were seen at the FMM.

•Pixels were certified to have passed the TTS Test.



The SLink Test

Local SLink Test

•We can Configure and Start a "Physics" run from **PixelFunctionManager**!

We can send random triggers from the LTC (which will be controlled by the Trigger Group later) and immediately see data coming on all 32 FEDs with valid SLink Headers and Trailers.

-We increased random triggers > 500 Khz to see if we can get TTS lines to fire, but in vain.

Working towards getting a payload with fake pixel-hits. Involves reviving the Baseline and Address Levels calibration using test-DACs.



The SLink Test

